



1X

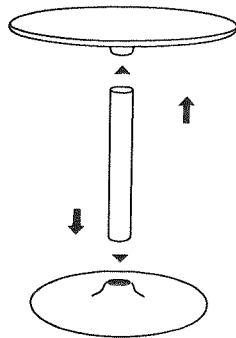


1X



1X

1



2

